Game Design

**Program Description:**  Students who register for Game Design will have the opportunity to use the technology that our town possesses. Led by instructor Karyn Skinner, head of Project Lead the Way; Game Design offers students a chance to engage in creative gaming using software such as Blender. This three week commitment will provide students with the opportunity to use their technology skills in a creative a productive way.

**Limit:** 16 Students

**Transportation Information:** This class will be held on site at Schaghticoke Middle School

**Pickup:** 5:30pm at Schaghticoke. Please call 860-210-2034 and we can have your child at the front of the building within minutes

**Dates: (Thursdays)**

May 19th, 26th

June 2nd

**Price:** $39

Note: Please return only the **BOTTOM** half of the Registration sheet with full payment.

Student Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

 My Child Will Attend All 3 Classes